

# Offline algorithm by Reingold and Westbrook 1996 on list update problem

## Keypoints –

1. Modification of Manasse 1988 algo which runs in  $O(m \cdot (n!)^2)$  and Space  $O(n!)$   $n$  is length of list and  $m$  is number of requests
2. Time complexity of this algo is  $O(m \cdot (n-1)! \cdot 2^n)$  and Space  $O(n!)$
3. Operations : access , insert and delete  
Static model : Let's consider only access request sequence

# List update problem and Offline algorithm

- **Access cost** — Access is done by starting from start of list and searching till the point you find requested item.

**Cost of access** = position of element in list  
#cost is not same as time complexity

- **Exchange cost** — two items in the list can be transposed side by side for lower access cost in future.  
**Exchange cost** = no. of exchanges required to convert the list to other list

- **Total cost** =  $\sum$  (access cost + exchange cost)

- Offline algorithm is an algo. that will give total cost for any request sequence given.

# *Common Terminologies*

- Initial list is  $L_0$  and sequence of requests  
 $\mathfrak{d} = \langle r_1, r_2, \dots, \dots, r_m \rangle$
- **Free exchanges** - Immediately *after* item is accessed that item can be moved forward in the list by repeated exchanges. This is called as free exchanges. They won't cost us anything.
- **Paid exchanges** – List can also be rearranged by paid exchanges . For each exchange 1 unit cost. Paid exchanges may also be done *before* the first request arrives.
- *If request sequence is of access requests only then free exchanges are not at all necessary for optimum cost calculation .*

- Given request sequence :  $\partial = \langle r_1, r_2, \dots, \dots, r_m \rangle$   
 service sequence:  $\beta = \langle E_1, E_2, \dots, \dots, E_m \rangle$

where  $E_i$  is sequence of exchanges to be performed between serving  $r_{i-1}$  and  $r_i$ .

Before first request is processed  $E_1$  is employed on  $L_0$  to form new list  $L_1$ ,  
 before second request is processed  $E_2$  is employed on  $L_1$  to form new list  $L_2$   
 and so on.

- **Net cost** is defined as =  $\text{cost}(L_0, \partial, \beta)$   
 when  $\beta$  is employed service sequence.
- The minimum cost to service  $\partial$  is denoted  $\text{opt}(\partial)$ .
- There are several service sequences that achieve the optimum cost. An optimum offline algorithm takes  $\partial$  as input and computes  $\text{opt}(\partial)$  and a service sequence that realizes this cost.

- **Theorem 1 :**

*For any sequence of accesses  $\mathcal{d}$ , there exists a service sequence containing no free exchanges that achieves the minimum cost to service  $\mathcal{d}$  in the standard model.*

**Proof:**

*Let's consider service sequence with both paid and free exchanges allowed then we will transform that service sequence in only paid exchanges with the same cost.*

**Free exchange** : initial position at  $l \rightarrow$  then free exchanges to move to location  $m$  ( $m < l$ ) .  
Cost is only access cost =  $l$

**Paid exchange** : Initial paid exchanges to move to location  $m$  and then access cost .  
Exchanges =  $l-m$  and access cost =  $m$   
Net cost for this request =  $l$ ;

- Hence, all free exchange requests can be turned to paid exchange requests with same cost.

- ***Inversion table:***

The inversion table of a permutation L is a sequence  $(a_1, a_2, a_3, \dots, a_n)$  where  $a_i$  is the number of elements less than i and to its right in L .

Example :

Let,  $L_0 = \langle 1, 2, 3, 4, 5 \rangle$  and

$L_1 = \langle 2, 3, 1, 5, 4 \rangle$  then inversion table is  $\langle 0, 1, 1, 0, 1 \rangle$

- Inversion table can be used to identify every permutation of L uniquely and can be encoded by  $n(L) = \sum_{j=2}^n a_j(j-1)!$

This will identify every permutation with unique code.

- Minimum number of exchanges of adjacent elements required to convert  $L_1$  to  $L_2$  is equal to  $|\text{inv}\{L_1, L_2\}|$  and is addition of COMPONENTS in inversion table.
- ***Every permutation of L can be derived from L by exchange method of Johnson – Trotter algorithm***

- ***Motivation of Algorithm :***

Between each pair of accesses there are,  $n!$  ways to rearrange the list.

We show that in computing  $\text{opt}(\partial)$  it is possible to restrict our attention to at most  $2^n$  of these rearrangements.

- ***Subset Transfer:***

*It is sequence of **paid exchanges made just prior to the access(x)** that moves a **subset** of items **preceding x** to to just behind x in such a way that **relative order** in subset is not changed.*

Ex. -  $\langle 2, 4, \mathbf{1}, 5, 3 \rangle$

Let ***access(1)*** is called then lists that can form by subset transfer are:

$\langle 2, 4, \mathbf{1}, 5, 3 \rangle$

$\langle 2, \mathbf{1}, 4, 5, 3 \rangle$

$\langle 4, \mathbf{1}, 2, 5, 3 \rangle$

$\langle \mathbf{1}, 2, 4, 5, 3 \rangle$

position of 1 is at  $k = 3$

then number of subset transfer lists formed are =  $2^{k-1}$

***subsets(2,4) = null , [2], [4] , [2,4]***

## • Theorem 2 :

*Let  $\partial = \langle r_1, r_2, \dots, r_m \rangle$  be request sequence . Then there is an optimal service sequence  $\mathcal{B}$  in which any rearrangement is subset transfer rearrangement.*

### **Proof**

*by induction over number of requests:*

*For  $m = 1$ : trivially true as list  $L$  is also subset transfer of itself.*

*Let it be true till  $(m-1)$  requests.*

*We need to prove for  $m^{\text{th}}$  request.*

*Let  $\beta = \langle E_1, E_2, \dots, E_m \rangle$  be arbitrary service sequence which has only paid exchanges  
.....(From Theorem 1)*

We will show that  $\mathcal{B}$  can be converted to  $\mathcal{B}'$  which has only subset transfer exchanges and

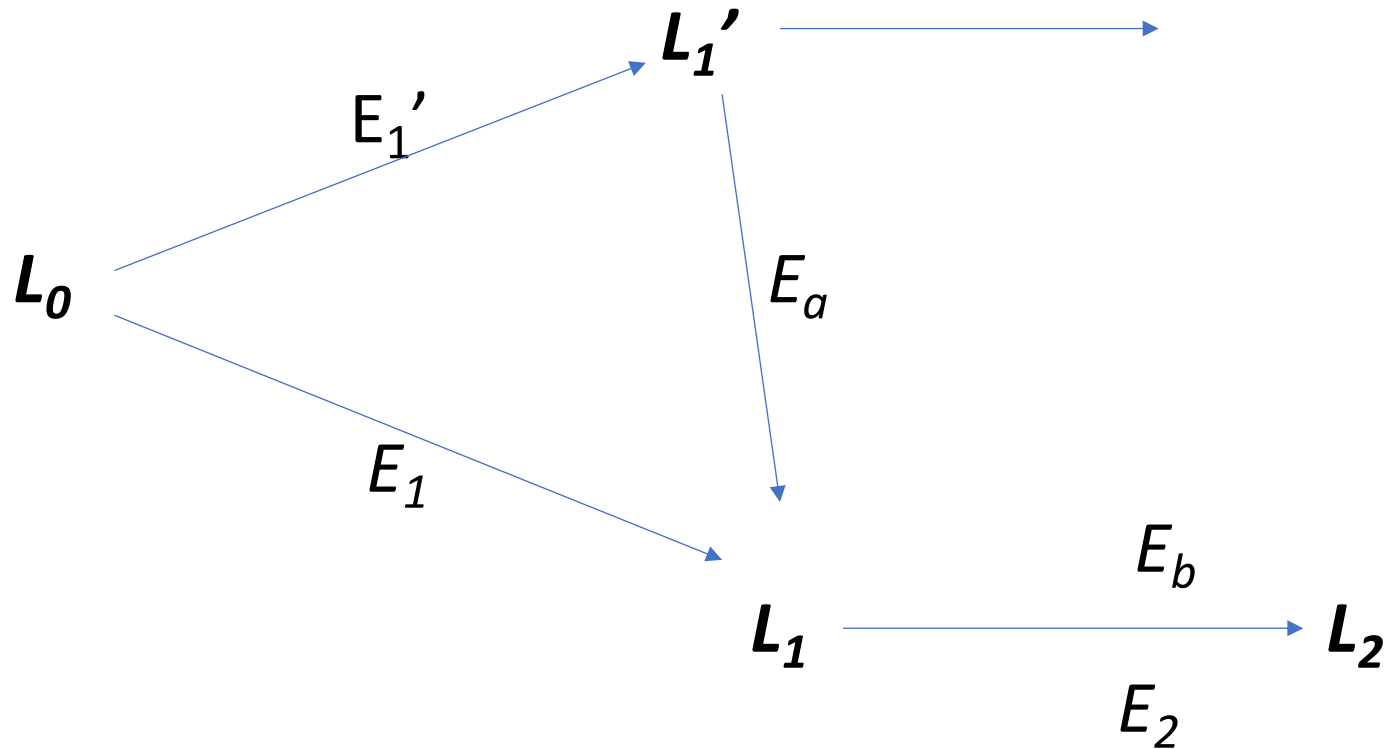
$$\mathbf{cost}(L_0, \partial, \beta') \leq \mathbf{cost}(L_0, \partial, \beta)$$

*i.e an alternate path to reach same place with less cost and that path has only subset transfers .*

**Let  $L_1'$  be list formed by  $E_1'$  . Inductive hypotheses on  $L_1'$  there exists  $(m-1)$  length optimal subset transfer service sequence from  $L_1'$ .**

**First request  $r_1$  is access(x).  $L_1$  be list after after applying  $E_1$  to  $L_0$ .**





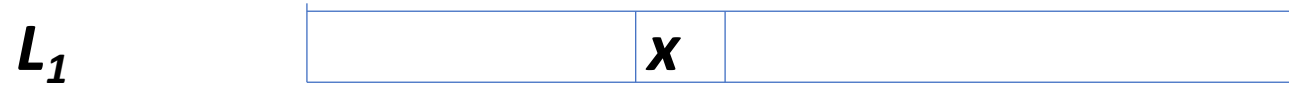
$E_1 - E_2$  is normal earlier path from  $L_0 - L_1 - L_2$

$E_1'$  has only subset transfers

$E_a$  is inversion table for  $L_1' - L_1$

$E_b = E_2$

- Let  $R$  be the items that are in front of  $x$  in both  $L_0$  and  $L_1$ ;



- let  $S$  be the items that are in front of  $x$  in  $L_0$  but behind  $x$  in  $L_1$
- Let  $T$  be the items that are behind  $x$  in  $L_0$  but in front of  $x$  in  $L_1$
- Number of items in front of  $x$  in  $L_1 = r + t$   
 Let,  $p_0$  is number of exchanges in  $E_1$   
**access cost of  $x = p_0 + r + t + 1$**
- For subset transfer  $L_0$  to  $L_1'$  : no elements from back would move forward. Hence ,  $T = \text{null set}$   
 Let,  $p_1$  is number of exchanges in  $E_1'$   
 access( $x$ ) from  $L_1' = r$  . Let,  $p_2$  be number of exchanges of  $E_0$   
**Total cost from other path =  $p_1 + r + 1 + p_2$**

## Show, $p_0 \geq p_1 + p_2$

*inversion between  $L_0$  and  $L_1'$  must involve an element of  $S$  and either  $x$  or an element of  $R$ .*

*i.e of this form  $(\{S\}, x)$  or  $(\{S\}, \{R\})$*

**e.g** – (1,2,3,4,5) is  $L_0$  and

(2,3,1,4,5) is  $L_1'$ .

$L_1$  is subset transfer of  $L_0$  over 3.

$R = \{2\}$  and  $S = \{1\}$

Inversions involved are (2,1) followed by (3,1)

- *No inversion between  $L_1'$  and  $L_1$  can be of this form.  $L_1'$  is formed by subset transfer and we need to convert it to  $L_1$ .*
- *Hence, proved that 2 inversions are partition between  $L_0$  and  $L_1$ . Hence, new path from  $L_1'$  is the shortest path from  $L_0$  to  $L_1$*

**Hence, proved that  $p_0 \geq p_1 + p_2$ .**

- **Implementation Of Optimum algorithm**

*Let  $DYN(L, i)$  be optimum cost to service first  $i$  requests and after serving  $i$  requests we end with  $L$  starting from  $L_0$ .*

*$POS(r, L)$  be position of  $r$  in  $L$*

*$MOV(L_1, L_2)$  is inversion cost of  $L_1$  to  $L_2$*

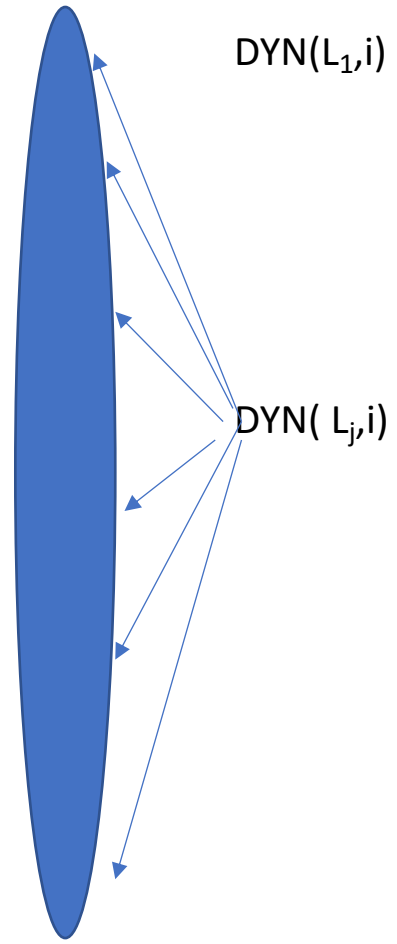
$$**$DYN(L, 0) = MOV(L_0, L)$**$$

*# no requests are served yet*

- $DYN(L, i) = \min_{L'} \{ DYN(L', i-1) + POS(r_i, L') + MOV(L', L) \}$

• 1 2 3 . . i-1 i . . M

1  
2  
3  
4  
.  
.  
n!



$DYN(L_1, i)$

$DYN(L_j, i)$

- By using Theorem 2 , we can consider only those Lists in the previous column whose subset transfer leads to  $L_j$

*Method to know number of such lists:*

- Consider a row of  $k-1$  girls followed by one Supervisor and  $n-k$  boys further.

$G_1 \quad G_2 \quad G_3 \quad G_4 \quad \dots \quad G_{k-1} \quad S \quad B_1 \quad B_2 \quad B_3 \quad B_4 \quad \dots \quad B_{n-k-1}$

$B_1$  will go and socialize with all girls this can be done in  $\binom{k}{1}$  ways.

$B_2$  will now go and socialize with girls but he can't cross  $B_1$  -----  $\binom{k+1}{2}$  ways.

And so on.

Sum of all these ways =  $\binom{k}{1} + \binom{k+1}{2} + \binom{k+2}{3} + \dots + \binom{n-1}{n-k} + 1$

Euler's identity : will add to  $\binom{n}{k}$

- If our access element is at position  $k$  then we need to consider  $\binom{n}{k}$  elements of previous column
- No. of lists with access element at position  $k = (n-1)!$
- Total lookups for  $i^{\text{th}}$  column =  $\binom{n}{1}(n-1)! + \binom{n}{2}(n-1)! + \binom{n}{3}(n-1)! + \dots$   
 $\dots \binom{n}{n}(n-1)!$   
 $= (2^n - 1)(n-1)!$   
 $= O(2^n * (n-1)!)$

For all columns  $O(m * 2^n * (n-1)!)$